



HANGRY DOGS

This is a pizza collection game where players compete to score 50 points. Clever dogs, Hounds of Chaos, and Mystic Raccoons will help you gather delicious pizza slices that will earn you points. Be aware of other players' tricks and traps and remember to use toppings wisely.

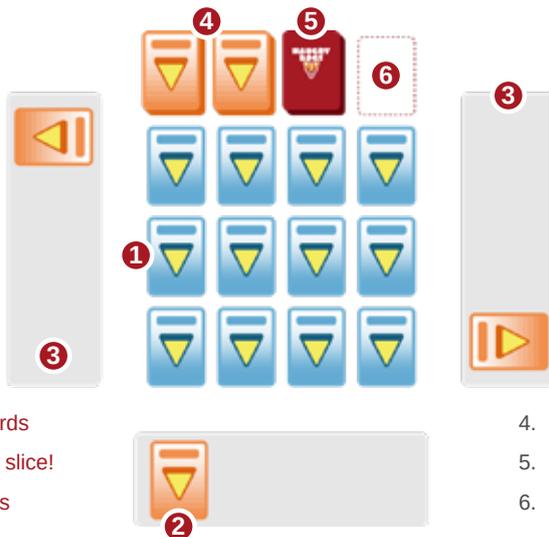
CONTENTS

- 24 (12x2) regular pizza cards
- 12 double pizza cards
- 60 (30x2) breeds cards
- 6 Hounds of Chaos cards
- 6 Mystic Raccoon cards
- 16 (8x2) reaction cards
- 8 modifier cards
 - 4 upgrades
 - 4 downgrades

SETUP

- Place all 12 double pizza cards face-up within reach of all players.
- Shuffle the regular pizza deck and deal one card to each player. All players must place this pizza card **face up** on their collection area.
- Split the remaining deck in two and place both new decks face up within reach of all players.
- Shuffle the main deck and deal six cards to each player, then place it face down within reach of all players.

Oh! We almost forgot! The player that hasn't had pizza for the longest time goes first.



YOUR TURN

- The game is played over multiple rounds.
- In a round, players take turns playing cards and drawing cards when they're done.
- You can make two kinds of moves when it comes to playing cards: **stealing pizza** and / or **performing tricks**.
- if you plan on doing both, you must always begin by stealing pizza.

1. Stealing pizza

Pizza is delicious and it's worth points. The more pizza slices in your collection, the closer you get to winning: you need at least 50 points worth of pizza!

You can steal pizza from the table or from any other player.

You can steal only one slice per turn unless you perform a trick that will allow you to steal more.

Stealing attempts may be stopped at any time by any player. If you succeed, add the pizza slice to your collection.

- **To steal a regular pizza slice** play one of these cards:

A dog of any breed



A Hound of Chaos



A Mystic Raccoon



Remember: This applies to all downgraded pizza slices as well.

- **To steal one double pizza slice** play one of these cards or combinations of cards:
 - **two different dogs of the same breed**, but only if both the two ingredients of the double pizza you want to steal are already on any of the regular pizza slices in your collection. For example:



- or you could also get your double pizza directly by just playing any of these:

A pair of twin dogs



A Hound of Chaos



A Mystic Raccoon



Remember: this applies to all upgraded regular pizza slices as well. Upgraded double pizza slices cannot be stolen.

2. Performing tricks

Tricks will help you get more pizza faster and make things a bit harder for other players.

You can only perform one trick per turn unless you play a **Breed of Tricksters** card, that will allow you to play extra tricks. You can only use a Trickster trick once per turn.

Trick-performing attempts may be stopped at any time by any player.

There are three kinds of tricks: **Breed tricks** and **Chaos tricks**, performed by dogs, and **Modifiers**, which you play directly on the pizza slice of your choosing.

- **Breed tricks** can be played by any dog of any breed. Each breed can do one trick, it has its own particular color and badge, and is comprised of five pairs of twin dogs.



Gluttons: steal an extra pizza slice during your turn using this card directly.



Tricksters: perform two extra tricks during your turn using two additional cards.



Dieticians: prevent another player from using any dog to steal pizza during their turn*.



Buzzkills: prevent another player from using any dog to do tricks during their turn*.



Players: without peeking, choose two cards from another player's hand and place them face down on the main deck.



Brokers: remove one modifier card of your choosing and place it on any pizza slice you want (yours or someone else's).



* Most tricks have an instant effect, but **Dieticians'** and **Buzzkills'** tricks will only become effective during the targeted player's turn. In the meantime, leave the card by their collection area; they may discard it when their turn is over. No more than one Dietician and one Buzzkill can be used against the same player each round.

- **Chaos tricks** can only be performed by Hounds of Chaos. These tricks, like the pups that perform them, are extremely powerful and rare; use them wisely.

**Birthday Boy:**

steal up to two pizza slices of any kind from the player(s) of your choice*.

**Destroyer:**

remove as many modifier cards as you want and redistribute them as you please*.

**Cerberus:**

place this card on top of another player's pizza slice to render it completely worthless. Once successfully played, this card cannot be removed or revoked.

**Leader of the pack:**

all players must send all modifiers to the discard pile. After a point re-count, all players except the one with the less points must discard pizza slices until everyone has as many points (or less) as the poorest player. Discarded pizza goes back on the table*.

**Fairy Dogmother:**

place her by another player's pizza collection to temporarily turn it into a bunch of plushie toys. This is how to do it:

- All affected pizza cards must be flipped over and modifiers (if any) sent to the discard pile.
- The game resumes; however, plushie-stealing attempts cannot be stopped by any means. If you steal a plushie it will automatically recover its original pizza status once you add it to your pizza collection.
- The target of this trick can gradually undo the spell and recover their pizza by flipping over one plushie per turn (bear in mind that every turn counts).
- Once all the remaining plushies have reverted to their original pizza status, the affected player may send the Fairy Godmother to the discard pile.

**Foster Puppy:**

this card is better explained in the Reaction cards and Mystic Raccons section

over there



* **Birthday Boy**, **Destroyer**, and **Leader of the Pack** cards may affect more than one player simultaneously. In this case each targeted player must fend off the attack individually.

- **Modifiers** are special pizza toppings that alter the value of pizza slices. Place a modifier card on top of any pizza slice -your or anybody else's- to upgrade or downgrade its value by 50%. You can only use one modifier per pizza slice.

	Regular pizza: 6 points	Double pizza: 10 points
 +50%	+3 points Total: 9 points Steal as double pizza, lose the upgrade	+5 points Total: 15 points U can't touch this pizza. Sorry!
 -50%	-3 points Total: 3 points	-5 points Total: 5 points
	Steal as regular pizza, keep the downgrade	



If you can't or don't want to make any of these moves during your turn, you can pass. You can also discard up to three cards and leave them at the top of the discard pile. Then you draw three cards from the main deck.

Reaction cards and Mystic Raccoons

Pizza stealing and trick performing attempts can be stopped at any time by any player with reaction cards and Mystic Raccoons that have an immediate effect:

- **Not So Fast!** cards will stop the deeds of most dogs but **not Hounds of Chaos**. These cards cannot be stopped and can be played at any time.
- **Mystic Raccoons** will stop the deeds of any dog -except Foster Puppy- and Mystic Raccoons. When played as a reaction card, a Mystic Raccoon can only be stopped by Foster Puppy and can be played at any time.
- **Foster Puppy** is a special kind of reaction card that can only be played in reaction to a Mystic Raccoon. This card will allow you to stop the deeds of one Mystic Raccoon and keep him to yourself. This card cannot be stopped and can be played any time a Mystic Raccoon is played.

3. Drawing cards

- Once you're done playing, send all the used / inactive cards to the discard pile.
- Draw up to a hand of six cards off the main deck.
- You cannot have more than 6 cards in your hand at any given time.
- You can only draw cards to complete your hand at the end of your turn.

If the main deck runs out before anybody makes 50 points, the player with the most points wins. However, if you're feeling extra feisty you can shuffle the discard pile, flip it over and just continue playing!

WINNING

The moment you have at least **50 points worth of pizza** in your power, including upgrades and downgrades (if you have any)... Congratulations, you just won!

